9 November 2004 J3/04-386r1

Subject: Default initial values for absent optional dummy arguments

From: Van Snyder

References: 03-258r1, section 2.4.3.2, 04-179, 04-338, 04-353, 04-354

1 Number

2 TBD

3 2 Title

4 Default initial values for absent optional dummy arguments.

5 3 Submitted By

6 J3

7 4 Status

8 For consideration.

9 5 Basic Functionality

10 Default initial values for absent optional dummy arguments.

11 6 Rationale

- 12 A frequently requested feature is to be able to specify a default initial value for absent optional dummy
- 13 arguments.

7 Estimated Impact

15 Minor; most changes are in Section 12. Estimated at J3 meeting 169 to be at 4 on the JKR scale.

16 8 Detailed Specification

- 17 Provide a specification for a default initial value for an absent optional dummy scalar, or dummy array
- 18 that is not an assumed-size array. The specification has exactly the same syntax as an initialization,
- 19 but with a constraint that the expression shall be a restricted expression rather than an initialization
- 20 expression. (The restrictions on specification expressions at [04-007:126:7-19] would need to be applied
- 21 to restricted expressions in general instead of just to specification expressions.)
- 22 If an optional dummy argument has a default initialization specified and the associated actual argument
- 23 is absent, the initializer is evaluated on entry to the procedure, and then becomes associated with the
- 24 dummy argument. The VALUE attribute may be specified as well. Optional dummy arguments with
- 25 initializers cannot have INTENT(INOUT) or INTENT(OUT). For an optional dummy argument that
- 26 has default initialization:

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- (1) Its assumed nonkind type parameters and extents, and dynamic type if it is polymorphic, are taken from the initializer.
- (2) If it is not a pointer the value is assigned as if by intrinsic assignment.
 - (3) If it is allocatable, it is assumed to be unallocated before the magic happens.
- 31 (4) If it is a pointer, the default initializer shall have the POINTER or TARGET attribute, and 32 the association is established as if by pointer assignment.

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